

Flirty Feast



Several carriages adorned with richly covered tapestries encircle a roaring bonfire. The smell of roasted pig on a spit reaches you, and you see bread, honey, cheese, fruits, and wine laid out on nearby tables. Several richly dressed nobles are dining and laughing around the fire. Just beyond the carriages are several guards.

What's Happening



As the characters approach, one of the nobles calls to them, “What’s this – travelers on the road? Why don’t you join us and we shall see how the evening plays out.”

The noble who invites the characters to the feast is the widowed and wealthy Lady Maestra. Lady Maestra travels with the other nobles because their squabbles and drama amuse her, and she’s hoping the characters will introduce a new element to the entertainment unfolding tonight.

With her is the gorgeous Lady Lissima, and the tall Lord Bellam. These two are married, but share little love for one another. There is also the pretty, yet dangerously petty Lady Colosa, and the jovial and handsome yet jealous Lord Brasso. These two are courting one another, but currently in a deep argument. Finally, there is Anza—who is not a noble, but is intimately tied to each of the nobles at the feast.

What's Next



If the characters decide to join, each of the following will occur:

The Toast: Lady Maestra asks each of the characters to make a toast for tonight’s feast. A successful Performance check of DC 15 gives the characters **status** among the nobles for the evening. **Status** gives the characters advantage on any flirt rolls made at the feast.

Flirting: Everyone at the feast is willing to flirt—after all, relationships (especially romantic ones) with someone of **status** can be used as a weapon at court. Characters who flirt with someone for the first time must pass a Persuasion check of DC 12. A success increases the **heat** in that relationship by 1. **Heat** starts at 0 for each person, and flirting checks increase by a DC of 2 for each **heat** in that relationship.

Resolution



If the **heat** between a character and a noble increase beyond 4, a romantic connection can occur (Lady Maestra and Anza both require heat to increase beyond 6 for a romantic connection to occur). A romantic connection can be as simple as a lingering gaze, a kiss, or something much more carnal.

The result of any romantic connections the characters make won’t be immediately felt. The nobles will continue on their way the next morning, and any heat or romantic connections will remain only as memories.

However—if the characters find themselves at court, or crossing paths with these nobles again, actions from tonight will greatly complicate their lives. After all, Lady Maestra is powerful, Lady Lissima and Lord Bellam have other lovers, Lady Colosa is dangerously petty, Lord Brasso is the jealous type, and Anza has many secrets. The characters may now find themselves in the middle of the perilous drama at a noble court.

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